“What Counts for What”

English (Semester Long)

- English I - Literature = English
- English I - Language = English
- English I - Literary = English
- English II - Language = English
- Ethnic Literature = English
- American Literature = English
- British Literature = English
- Mythology = English or Elective (if all other English credits are met)
- Creative Writing = English or Elective (if all other English credits are met)
- Composition I = English or Elective (if all other English credits are met)
- Technical Writing = English or Elective (if all other English credits are met)
- Contemporary Literature = English or Elective (if all other English credits are met)

English (Year Long = each semester counts as .5)

- Pre AP English I = English
- Pre AP English II = English
- AP Language & Composition = English
- AP Literature & Composition - English
- PPCC English Comp I = English (one semester of this counts as one full credit)
- PPCC Intro to Literature = English (one semester of this counts as one full credit)
- ELD I = English
- ELD II = English

** some transcripts will show English I, II, III, or IV as year long classes. This is acceptable.

Math (Year Long - each semester counts as .5)

- Beginning Algebra = Math or Elective (if all math credits are met)
- Algebra I = Math or Elective (if all math credits are met)
- Geometry = Math or Elective (if all math credits are met)
- Algebra II = Math or Elective (if all math credits are met)
- Applied Math = Math or Elective (if all math credits are met)
- Business Math = Math or Elective (if all math credits are met)
- College Algebra = Math or Elective (if all math credits are met)
- Pre-Calculus = Math or Elective (if all math credits are met)
- AP Calculus AB = Math or Elective (if all math credits are met)
- AP Calculus BC = Math or Elective (if all math credits are met)
- AP Statistics = Math or Elective (if all math credits are met)
- PPCC College Algebra = Math or Elective (if all math credits are met)

Science (Year Long - each semester counts as .5)
- Linear Physics = Science or Elective (if all science credits are met)
- Chemistry = Science or Elective (if all science credits are met)
- Biology = Science or Elective (if all science credits are met)
- Physical Science = Science or Elective (if all science credits are met)
- Anatomy & Physiology = Science or Elective (if all science credits are met)
- Astrophysics = Science or Elective (if all science credits are met)
- Medical Forensics = Science or Elective (if all science credits are met)
- Lab Assistant = Science or Elective (if all science credits are met)
- Earth Science = Science or Elective (if all science credits are met)
- AP Biology = Science or Elective (if all science credits are met)
- AP Chemistry = Science or Elective (if all science credits are met)
- AP Environmental = Science or Elective (if all science credits are met)
- AP Physics C = Science or Elective (if all science credits are met)
- Principles of Biomed I = Science or Elective (if all science credits are met)
- Principles of Biomed II = Science or Elective (if all science credits are met)
- Principles of Biomed III = Science or Elective (if all science credits are met)
- Principles of Biomed IV = Science or Elective (if all science credits are met)

Social Studies (Semester Long)
- Geography = Social Studies or Elective (if all Social Studies credits are met)
- World History = Social Studies or Elective (if all Social Studies credits are met)
- Economics = Social Studies or Elective (if all Social Studies credits are met)
- American Government = Social Studies or Elective (if all Social Studies credits are met)
- Psychology = Social Studies or Elective (if all Social Studies credits are met)

Social Studies (Year Long- each semester counts as .5 credit)
- US History = Social Studies or Elective (if all Social Studies credits are met)
- AP Human Geography = Social Studies or Elective (if all Social Studies credits are met)
- AP World History = Social Studies or Elective (if all Social Studies credits are met)
- AP US History = Social Studies or Elective (if all Social Studies credits are met)
- AP Government & Politics = Social Studies or Elective (if all Social Studies credits are met)
- AP Psychology = Social Studies or Elective (if all Social Studies credits are met)

Foreign Language (Year Long- each semester counts as .5 credit)
- Spanish I = Practical Art or Elective (if all Practical Arts credits are met)
- Spanish II = Practical Art or Elective (if all Practical Arts credits are met)
- Spanish III = Practical Art or Elective (if all Practical Arts credits are met)
- Spanish IV = Practical Art or Elective (if all Practical Arts credits are met)
- French I = Practical Art or Elective (if all Practical Arts credits are met)
- French II = Practical Art or Elective (if all Practical Arts credits are met)
- French III = Practical Art or Elective (if all Practical Arts credits are met)
- French IV = Practical Art or Elective (if all Practical Arts credits are met)
- German I = Practical Art or Elective (if all Practical Arts credits are met)
- Japanese I = Practical Art or Elective (if all Practical Arts credits are met)
- American Sign Language = Practical Art or Elective (if all Practical Arts credits are met)

**Fine Arts (Semester Long)**

- Instrumental Music = Fine Arts or Elective (if all Fine Arts credits are met)
- Jazz Ensemble = Fine Arts or Elective (if all Fine Arts credits are met)
- Wind Ensemble = Fine Arts or Elective (if all Fine Arts credits are met)
- Symphonic Band = Fine Arts or Elective (if all Fine Arts credits are met)
- Music Theory = Fine Arts or Elective (if all Fine Arts credits are met)
- Music Appreciation = Fine Arts or Elective (if all Fine Arts credits are met)
- Theatre I = Fine Arts or Elective (if all Fine Arts credits are met)
- Theatre II = Fine Arts or Elective (if all Fine Arts credits are met)
- Theatre III = Fine Arts or Elective (if all Fine Arts credits are met)
- Filmmaking = Fine Arts or Elective (if all Fine Arts credits are met)
- Intro to 2D Art = Fine Arts or Elective (if all Fine Arts credits are met)
- Intro to 3D Art = Fine Arts or Elective (if all Fine Arts credits are met)
- Ceramics I = Fine Arts or Elective (if all Fine Arts credits are met)
- Digital Photo I = Fine Arts or Elective (if all Fine Arts credits are met)
- Digital Photo II = Fine Arts or Elective (if all Fine Arts credits are met)
- Graphic Design = Fine Arts or Elective (if all Fine Arts credits are met)

**Fine Arts (Year Long - each semester counts as .5 credit)**

- Men’s Ensemble = Fine Arts or Elective (if all Fine Arts credits are met)
- Women’s Ensemble = Fine Arts or Elective (if all Fine Arts credits are met)
- Women’s Select = Fine Arts or Elective (if all Fine Arts credits are met)
- Concert Choir = Fine Arts or Elective (if all Fine Arts credits are met)
- Chamber Choir = Fine Arts or Elective (if all Fine Arts credits are met)
- Concert Band = Fine Arts or Elective (if all Fine Arts credits are met)
- Ceramics II = Fine Arts or Elective (if all Fine Arts credits are met)
- Ceramics III = Fine Arts or Elective (if all Fine Arts credits are met)
- Art I = Fine Arts or Elective (if all Fine Arts credits are met)
- Art II = Fine Arts or Elective (if all Fine Arts credits are met)
- AP 3D Design (if all Fine Arts credits are met)
- AP Studio Art (if all Fine Arts credits are met)

**Engineering Courses (Year Long - each semester counts as .5 credit)**

- Intro to Engineering & Design = Practical Arts or Elective (if all Practical Arts credits are met)
- Principles of Engineering = Practical Arts or Elective (if all Practical Arts credits are met)
- Aerospace Technology = Practical Arts or Elective (if all Practical Arts credits are met)
- Civil Engineering = Practical Arts or Elective (if all Practical Arts credits are met)
- Computer Integrated Manufacturing = Practical Arts or Elective (if all Practical Arts credits are met)
- Digital Electronics = Practical Arts or Elective (if all Practical Arts credits are met)
- Environmental Sustainability = Practical Arts or Elective (if all Practical Arts credits are met)
- Engineering Design and Development = Practical Arts or Elective (if all Practical Arts credits are met)

**Information Technology (Semester Long)**

- Visual Basic Programming = Practical Arts or Elective (if all Practical Arts credits are met)
- Introduction to C++ = Practical Arts or Elective (if all Practical Arts credits are met)
- A+ Certification = Practical Arts or Elective (if all Practical Arts credits are met)
- Security + = Practical Arts or Elective (if all Practical Arts credits are met)
- Web Design I = = Practical Arts or Elective (if all Practical Arts credits are met)
- Web Design II = Practical Arts or Elective (if all Practical Arts credits are met)
- Game Design = Practical Arts or Elective (if all Practical Arts credits are met)
- Introduction to Computing = Practical Arts or Elective (if all Practical Arts credits are met)
- Advanced Computing = Practical Arts or Elective (if all Practical Arts credits are met)
- Introduction to Computer Science = Practical Arts or Elective (if all Practical Arts credits are met)

Information Technology (Year Long- each semester counts as .5 credit)

- Computer Science and Software Information = Practical Arts or Elective (if all Practical Arts credits are met)
- Computer Science Applications = Practical Arts or Elective (if all Practical Arts credits are met)

Business Courses (Semester Long)

- Introduction to Business = Practical Arts or Elective (if all Practical Arts credits are met)
- Business Management = Practical Arts or Elective (if all Practical Arts credits are met)
- Principles of Finance = Practical Arts or Elective (if all Practical Arts credits are met)

Family & Consumer Sciences (Semester Long)

- Child Development = Practical Arts or Elective (if all Practical Arts credits are met)
- Personal Relationships = Practical Arts or Elective (if all Practical Arts credits are met)

Family & Consumer Sciences (Year Long- each semester counts as .5 credit)

- Independent Living = Practical Arts or Elective (if all Practical Arts credits are met)
- Early Childhood Education I & II = Practical Arts or Elective (if all Practical Arts credits are met)

Physical Education Courses (Semester Long)

- Health = Health or Elective (if all Health credits are met)
- Intro to Physical Education = Physical Education or Elective (if all Physical Education credits are met)
- Team Sports = Physical Education or Elective (if all Physical Education credits are met)
- Lifelong Fitness = Physical Education or Elective (if all Physical Education credits are met)
- Adventure PE = Physical Education or Elective (if all Physical Education credits are met)
- Athletic Training I = Physical Education or Elective (if all Physical Education credits are met)
- Athletic Training II = Physical Education or Elective (if all Physical Education credits are met)
- Any Sport = a student can count up to ONE year of any sport (or combination of sports) for either Physical Education credit or Elective credit.

Physical Education Courses (Year Long- each semester counts as .5 credit)

- Weight Training = Physical Education or Elective (if all Physical Education credits are met)

Other Courses (Semester Long)

- Team Building/Leadership = Elective (A full year of this course only counts as .5 elective)
- Teacher Assistant = Elective (Pass/Fail only)
- Peer Counseling/Tutoring = Elective (Pass/Fail only)
- TCAP/CSAP credit = Elective (Pass/Fail only)
- Study Hall = Elective (Pass/Fail only)
- Internship = Elective

**Other Courses (Year Long- each semester counts as .5 credit)**

- Yearbook = Elective
- Student Council = Elective
- ELD Resource = Elective
- Resource SH = Elective

**Other Courses sometimes seen on transcripts**

**Please remember if it is a year long class it counts as .5 (or one square) each semester. Otherwise it just counts as .5.**

- Math or Reading Tutorial = Elective
- Reading = either English or Elective
- Drawing = Fine Arts or Elective
- Drama = Fine Arts or Elective
- AVID = Elective
- Intro to Visual Arts = Fine Arts or Elective
- Technical Theatre = Fine Arts or Elective
- Intro to Design Medium = Fine Arts or Elective
- Computer Applications = Practical Arts or Elective
- Marketing = Practical Arts or Elective
- Sociology = Social Studies or Elective
- 21st Century Geography/World History = Social Studies or Elective
- Guitar = Fine Arts or Elective
- Keyboarding = Fine Arts or Elective
- Orchestra = Fine Arts or Elective
- Interior Design = Practical Arts or Elective
- Integrated Algebra & Geometry I or II = Math or Elective
- Trigonometry = Math or Elective
- Culinary Arts = Practical Arts or Elective
- Hospitality & Tourism = Practical Arts or Elective
- Intro to Law = Social Studies or Elective
- Law Enforcement = Practical Arts or Elective
- Automotive = Practical Arts or Elective
- Latin = Practical Arts or Elective
- Individual Sports = Physical Education or Elective
- Swimming = Physical Education or Elective
- Mythology = English or Elective
- Forensic Science = Science or Elective
- Speech = Elective
- Current Events = Social Studies or Elective
- Independent Study = whatever subject this course is in or Elective
- JROTC = Elective
- Marching Band = Fine Arts or Elective
- Driver’s Education = Practical Arts or Elective